MEETING MINUTES GENERAL MEMBERSHIP MEETING 11/13/12

NEXT COMMUNITY MEETING - Tuesday December 11th @ the South Baltimore Learning Center 28 E Ostend Street

1. Treasurer's Report 11/13/12- Dennis Plouff -

 Current account status:
 General Fund
 = \$2,970.04

 Heath St. Garden Fund
 = \$2,935.56

 Light St. Garden Fund
 = \$225.60

 Teen Council Fund
 = \$1,103.05

 Tree Fund
 = \$97.00

Total = \$7,331.25

2. Minutes Approved

3. Welcome – Introduction of guests and officers

Rep Bill Ferguson Senator Brian McHale

Brett Flinckenger, Baltimore City Planning

Mary Pat Fannon, Mayor's Office of Government Relations

Kim Clark, Baltimore Development Council

Chad Barnhill, GM Caesars

Alex Dixon, VP of Enterprise Shared Services Caesars Liam Davis and Cailin McGough, Jack Young's Office

Jon Mayer, 2 East Wells

- 4. Bill Ferguson State Senate District 46 feels the city and the community can work together to make it work; the \$6million dollars given back to the casino is not to be used on the casino grounds, it's for area improvements; LDC has not been formed and this is a concern, the city will be asking for applications and first hearing will be in January; the LDC will be an Advisory Capacity; Warner Street closing is clearly an issue; Hanover Street is clearly an issue; will make sure the traffic on Hanover and Ostend will be addressed by the DOT and will suggest an camera technology for size and weight restriction enforcement.
- 5. Brian McHale State Delegate Is very aware of the ingress and egress issues that the casino will have. Has been asking the mayor for months about the LDC and was expected it to be formed in September and never got an explanation. The state law requires the LDC to have 45 days to respond to any casino presentations
- 6. Brent Flinckenger/Baltimore City Planning & Mary Pat Fannon/Mayor's Office
 - The LDC will get all the people in the same room for decisions to be made; the mayor is soliciting names of those interested; the mayor will name the LDC by the end of the year; the LDC and its members will be the single point of contact between the City and the operator to the South Baltimore communities. All members of the LDC are expected to keep their respective groups updated on all casino related information and all information will be posted through a link on the Baltimore City Department of Planning website.
 - Local impact funds the estimates have varied over the years since the proposed site was put forth in 2007. The acceptable uses for the local impact money are for the communities in immediate proximity to the VLT facility and may be used for: Infrastructure improvements; facilities; public safety; sanitation; economic and community development, including housing and other public services and improvements.
 - The current estimates are as follows: FY '15 \$15.5M; FY '16 \$17.8M; FY '17 \$22.5 million
 - Gross gaming revenue are used for property tax reduction and school construction
 - Table Games Impact
 - The city negotiated that the city would recommend to the LDC that the licensee could be reimbursed up to \$2M a year for three years for items that would benefit the community out of the local impact funds.
- 7. Kim Clark Baltimore Development Council Presented a property map. During last LDC there was a traffic study started but never completed. Got 2/3rds of the way through. DOT has held a meeting with the developer. They are trying to keep traffic going to the casino and people not meandering through the neighborhood. The closing of Warner Street would be between Bayard and Worchester. All traffic questions should be directed to the DOT.
- 8. Chad Barnhill Caesars over 50 casinos globally; endorses responsible gaming; they donate back to the community; will partner with local hotel and have a shuttle to and from; wants local restaurants in the casino; site prep Q1 2013; construction start Q2 2013; will create 1700 permanent jobs; plan on 500 table games; 2000 construction jobs; \$400 million casino

9. Jon Mayer 2 East Wells: 5800 SQ FT retail; 153 units (120 studio/1 BR, 33 2 BR), 260 parking spaces. Retail will use garage only that will be a secured parking garage, the building will be secured and have cameras. They will increase the parking spaces for the neighbors. About a story higher than 1901.

Variances: SBNA will send a letter of support

- a. Change entrance instead of entering into the main entrance and then going to the retail he wants each retail location to have its own entrance. Wants up to 6 retail (customer) entrances on Wells Street. Parking will be on the first level of garage
- b. Signs above stores allowed 8 sq. ft. they will be backlit signs that will be flat on the building not the kind the stick out of the building, they will have a written sign criteria for the businesses to follow, the signs will face 1901 S Charles, he is asking for the maximum. He never mentioned anything about size.
- c. Rear of property is currently on property line. He is asking for a 15ft set back in lieu of the required 25ft. There will be more than 40 feet from any house. He has spoken to the people on Barney. They will add paved alley, the alley will be increased in width and will add parking.
- d. Density wants to get more than is allowed, wants to get 123 density units can get up to 126. Currently it's at 86 and wants 123 to accommodate the 153 apartment units

10. Committee Reports/Task Forces

<u>Live Entertainment – Marie Sennett & Deb Alt</u>

 Mad River – will sign an MOU; will have a decibel meter, max 80 DB; 10pm or 11pm on weekdays (Tuesday or Wednesday); 12midnight on weekends.

Police and Community Relations: -JJ Karabias -

a. 10 car break ins in 2 week period; don't leave stuff in your car

<u>Clean & Green</u> – Ryan Stanley – There will be a dumpster at Fort b/t Hanover and Charles in November

Parking - Cynthia - 12/1/12 you can start to sign up for 2013 RPP

Teen Council - Melissa Wooster/Marie Sennett - nothing to report

Social - Danny Young - nothing to report

Newsletter - Justine and Maria - nothing report

Respectfully Submitted, Melanie A. Ambridge, SBNA Secretary